

Reducing the input size

• CNNs for images are typically fed with large images that have some redundant structures. Can we exploit this for reducing the input size?

| $N \!\!\times\!\! N$ | CNN |
|----------------------|---------|

Input can be "small"?

Input



- We propose to introduce a representation which:
- Reduces the spatial resolution **and** dimensionality
- Preserves the input **and** is predefined, for natural im

Gabor wavelets and modulus

• We consider the Gabor wavelets, that have a good trade-off between space and frequency localization.

| $\psi_{j,\theta}(u) = \frac{1}{2^{2J}}\psi(r_{-\theta}\frac{u}{2^{J}})$ | • | | | | - | |
|---|----------|----|---|---|---|--|
| $\frac{\varphi_{\mathcal{I},\theta}(u)}{2} = 2^{2J} \frac{\varphi(\tau - \theta}{2} 2^{J})$ | | | 1 | | - | |
| $\phi_J(u) = \frac{1}{2^{2J}}\phi(\frac{u}{2^J}) \qquad j$ | | // | | / | - | |
| $A_J x = x \star \phi_J$ | | | | | - | |
| $Wx = \{x \star \psi_{j,\theta}\}_{\theta \in \Theta, 0 \le j \le \theta}$ | $\leq J$ | | | | θ | |

We observe that a translation x_a of x by a leads to a phase multiplication:

$$x_a \star \psi(u) \approx e^{i\omega_0^T a} x \star \psi(u)$$

• The enveloppe is more invariant to translations: ideal for A_J .

First order Scattering Transform

 $\mathcal{X} \longrightarrow W \longrightarrow | . | \longrightarrow A_J \longrightarrow$

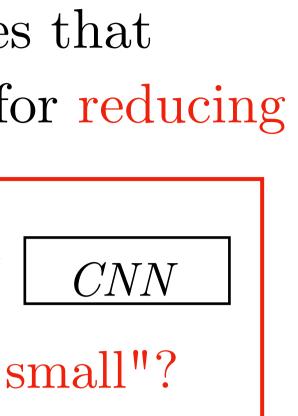
• The first order scattering is the succession of a wavelet transform, a point modulus and a spatial averaging.

$$Sx = \{ |x \star \psi_{j,\theta}| \star \phi_J, x \star \phi \}$$

• It is similar to a SIFT with appropriate wavelets.

Compressing the Input for CNN with the First Order Scattering Transform Edouard Oyallon,^{1,2}Eugene Belilovsky,³ Sergey Zagoruyko,² Michal Valko

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| nages |
|-------|
|-------|



J θ, j

| It compresses the | input im | age: |
|-------------------|--------------------|------|
| | $\frac{\#Sx}{2} =$ | _ (1 |
| Ţ | #x | |

| J | |
|-------------|-------|
| Compression | ratio |

| T | 0 | | |
|----------------------|-------------------------------|----------|----------|
| $\frac{\#Sx}{\#x} =$ | $=\frac{(1+\#\Theta J)}{2^J}$ | | |
| 1 | 2 | 3 | 4 |
| $2,\!2$ | $1,\!1$ | $0,\!39$ | $0,\!13$ |
| | | | |

Information preservation

• We propose a simple algorithm for reconstructing order via MSE minimization:

 $x = \arg \inf_{\tilde{z}} \|Sx\|$

We observe that the first order Scattering does not lead to a significant loss when **reconstructing**:





Original

• We empirically observe that the loss of image details is due to the windowed averaging.

Classification performances

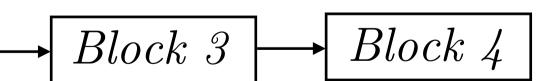
| Block 2 |
|-----------|
| |
| Block (a) |
| |

We replace the initial block of a ResNet by the order-1 Scattering:

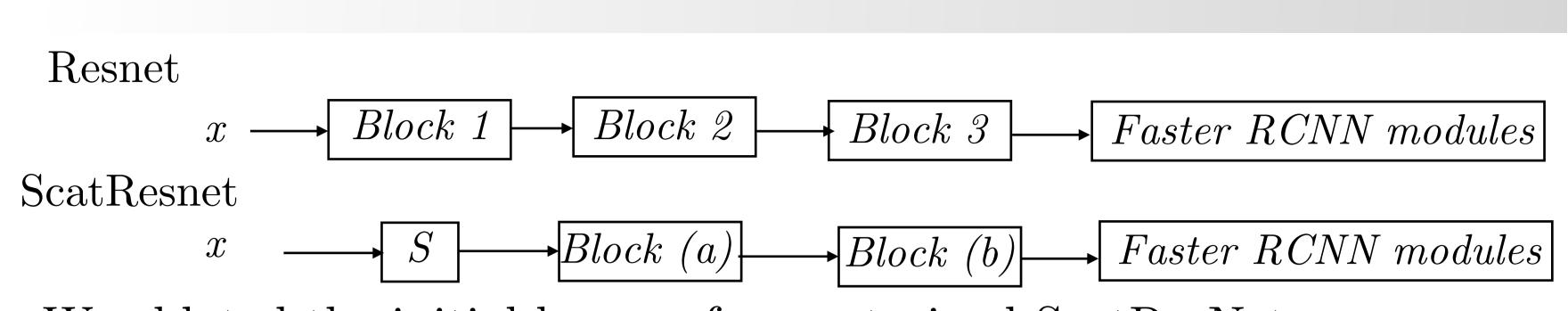
| | # params | Top 5 | Top 1 |
|-------------------------------------|---------------------|-----------|----------|
| Order $1,2 + ScatResNet-10$ | $12,\!8\mathrm{M}$ | $88,\! 6$ | 68,7 |
| $Order \ 1 + ScatResnet-10$ | $11,\!4\mathrm{M}$ | 87,7 | 67,7 |
| $Order \ 1 \ + \ WideScatResNet-50$ | $107,\!2\mathrm{M}$ | $92,\!8$ | 76,2 |
| $Order \ 1 + ScatResNet-50$ | $27,\!8M$ | $92,\!0$ | $74,\!5$ |
| ResNet-50 $(pytorch)$ | $25,\!6\mathrm{M}$ | $92,\!9$ | 76,1 |
| ResNet-101 (pytorch) | $45,\!4\mathrm{M}$ | $93,\! 6$ | 77,4 |
| WideResNet-50 | 68,9M | $94,\!0$ | 77,9 |

$$\|\tilde{x} - Sy\|$$

J = 4



 $\rightarrow Block (b) \rightarrow Block (c)$



• Our detection experiments demonstrate the spatial localisation of image details is preserved.

| | mAP |
|---------------------------------------|----------------|
| Faster-RCNN Order $1 + ScatResNet-50$ | 73.3 |
| Faster—RCNN ResNet-50 (ours) | 70,5 |
| Faster—RCNN ResNet-101 (ours) | 72,5 |
| Faster-RCNN VGG-16 | 70,2 |
| \mathbf{COCO} | mAP |
| Faster-RCNN Order $1 + ScatResNet-50$ | $32,\!2$ |
| Faster—RCNN ResNet-50 (ours) | $31,\!0$ |
| Faster—RCNN ResNet-101 (ours) | $34,\!5$ |
| Faster-RCNN VGG-16 | 29,2 |
| | |

| | mAP |
|---------------------------------------|----------------|
| Faster-RCNN Order $1 + ScatResNet-50$ | 73.3 |
| Faster—RCNN ResNet-50 (ours) | 70,5 |
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| Faster-RCNN Order $1 + ScatResNet-50$ | $32,\!2$ |
| Faster—RCNN ResNet-50 (ours) | $31,\!0$ |
| Faster—RCNN ResNet-101 (ours) | $34,\!5$ |
| Faster-RCNN VGG-16 | $29,\!2$ |
| Detectron | $41,\!8$ |

Speed performances





Order 1 + ScatRes

CuPy

ResNet-50

ResNet-101

Conclusion

- ► Towards Image Understanding from Deep Compression Without Decoding, Torfason et al., ICLR 2018 ▶ Faster Neural Networks Straight from JPEG, Gueguen et al., ICLR workshop 2018

Detection performances

▶ We ablated the initial layers of a pre-trained ScatResNet.

Pascal VOC7

• Implemented via pytorch, we observe several savings:

| re | Speed (64 images) | Max Im Single gpu | Speed (4 images) | Max Im (Coco) |
|----------|-----------------------------|----------------------|----------------------------|------------------|
| esNet-50 | $0,\!072$ | 175 | $0,\!073$ | 9 |
| 0 | $0,\!095$ | 120 | $0,\!104$ | 7 |
|)1 | $0,\!158$ | 70 | $0,\!182$ | 2 |

• Compress inputs and obtain a limited loss for supervised tasks • Allows several memory and computation savings without learning. • We applied no learning as the signals are natural images: can we learn better filters than wavelets for reducing a signal?

Related works